

2020-2021 TTC Catalog

MAP 194 Gaming Animation

Lec: 2.0 Lab: 3.0 Credit: 3.0

This course introduces students to game development through the creation of video game assets of a 3D game engine.

Prerequisite

MAP 190

with a minimum grade of C

Course Offered

Fall

Summer

Grade Type

Letter Grade

Division

Film, Media and Visual Arts